

# Resume

## EXPERIENCE

- Now** **Zenhub** — [www.zenhub.com](http://www.zenhub.com)  
Zenhub is a product competing against Jira & Asana, but unlike Jira – it's loved by developers. As a member of the leadership team, I am responsible for everything engineering related. The product is used by Cloud & On-Premise customers (eg. NASA, Apple, Adobe, Comcast).
- VP of Engineering** (1 year 7 months and counting)
- Executing on the company's vision to transform the product from a plugin to a platform.
  - Helping the team bring LLM-powered AI features to market and establishing Zenhub as a market leader for AI-powered product management.
  - Seeking out growth opportunities via strategic partnerships & third-party integrations.
- Head of Technology** (4 years 2 months)
- Technical due diligence as the company secured \$6M in seed & \$10M in Series A funding.
  - Led hiring & onboarding of hybrid/remote team of ~25 engineers & managers.
  - Established a culture of ownership, individual responsibility, and personal growth.
  - Setup engineering KPIs, monitored performance, and optimized internal workflows leading to a 2x increase in throughput.
  - Oversaw the modernization of legacy systems with minimal downtime for customers (our tech stack is React, GraphQL, Ruby on Rails, Rust and Kubernetes).
  - Shipped code & optimized internal systems. Improved technical debt & customer retention.
  - Worked with marketing team to raise brand awareness by writing technical articles, appearing on podcasts and giving conference talks.
  - Established a security-focused DevOps team and completed SOC2 Type 2 certification.
- 2019** **Cumul8 Technologies Inc.** — [www.cumul8.com](http://www.cumul8.com)  
Cumul8 (a sister company to Gener8) was a public media technology company that initially focused on software products for the visual effects industry. Over my 7 years there, the company pivoted to focus on big data and machine learning for Enterprise IoT.
- Technical Director** (2 years 7 months)
- Led and managed a software team of 20 developers (mix of remote & in-house).
  - Influenced product strategy, roadmaps, and provided technical guidance to CEO.
  - Drove the automation and QA efforts and coordinated outsourced vendors.
  - Steered engineering initiatives and completed patent applications.
- Lead Developer** (1 year 5 months)
- Influenced the hiring strategy and grew the team from 3 to 12 developers
  - Built and maintained the microservices software architecture platform
  - Architected the React-based implementation of the Cumul8 BI analytics platform.
- Jr. Programmer** (4 years)
- Automation & software development for the VFX industry.
- 2012** **Globex Designs, Inc.** — [www.globexdesigns.com](http://www.globexdesigns.com)  
A design and development consulting firm that I've been running in my spare time.
- Founder/CEO** (12 years 7 months, part-time)
- Designed & developed a variety of tech & media projects for over 100 international clients.
  - Development of custom in-house bug tracking, project management, scheduling, billing and invoice webapp using Dojo Toolkit & PHP.
  - Created and developed the Google Redesigned browser extension which, at its peak, was used by over 250,000 concurrent users. I built the underlying infrastructure too.

## EDUCATION

- 2010** **Emily Carr University of Art + Design** Vancouver, Canada.  
Bachelor of Media Arts with a major in Animation (BMA).

# Ev Haus

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## TECH I KNOW REALLY WELL

JavaScript | TypeScript | Node.js  
React | Redux | Next.js  
HTML | CSS

## TECH I'VE USED PROFESSIONALLY

GraphQL | Apollo | React Native  
Python | Go | Ruby on Rails | PHP  
Kubernetes | Terraform | AWS | GCP  
MySQL | PostgreSQL | MongoDB  
Adobe CS | Figma | Sketch

## OPEN SOURCE CONTRIBUTIONS

React | ESLint | Meteor | jQuery | Dojo  
Backbone | Brackets | Firefox

## A BIT ABOUT ME

I'm a self-taught coder, a professionally trained designer, animator and musician. I've been working on web technologies since the early 2000s in a variety of roles. I spent most of my professional career at small startups where I've worn many hats and juggled many balls. I love bringing ideas to market and building high output teams. Even though I've been doing this for nearly 2 decades, I still spend much of my free time working on open source projects and looking for ways to grow my technical skills.

[Contact me for references & other information.](#)